

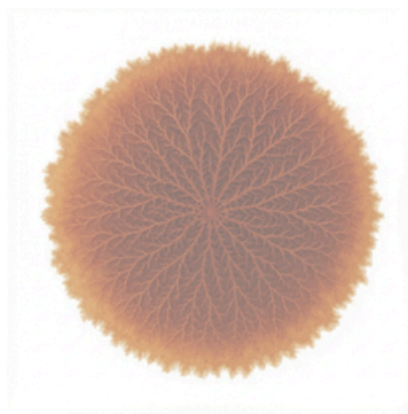
Reactive Surface Experiments (RSE)

Classroom Field Kit

A Shared Laboratory

Reactive Surface Experiments — Commons Edition

Program 2 — Dilution



Program 2 — Dilution

Strength Does Not Equal Reach

Purpose of This Program

This program introduces dilution as a governing condition in reactive surface experiments. Participants examine how changing concentration alters movement, timing, and pattern — not simply color intensity.

Dilution is often treated as a way to make reactions weaker or stronger. In reactive work, dilution more often determines **how far**, **how evenly**, and **how predictably** a reaction can travel once entry is achieved.

The goal is not to find an ideal strength. The goal is to observe how dilution reshapes behavior.

What This Program Explores

Participants investigate how a single reactive solution behaves across multiple dilution levels when all other conditions are held constant.

Typical comparisons may include:

- Saturated vs diluted solutions
- Narrow vs wide dilution steps
- Equal application volume at different strengths

Chemistry is held constant. Only concentration is allowed to change.

This program makes visible how dilution affects:

- Rate of visible change
- Migration distance
- Edge formation
- Uniformity or collapse of pattern

Suggested Approach

Prepare a single reactive solution and divide it into several dilutions.

Apply each dilution to comparable surface conditions using the same application method and volume.

Observe carefully:

- Where reaction begins
- How far it travels before arrest
- Whether color appears immediately or after delay
- Whether pattern sharpens, softens, or fragments

Participants are encouraged to resist choosing a “best” result. Each dilution represents a different behavior, not a better or worse outcome.

What to Pay Attention To

When documenting this program, give particular attention to:

- Dilution ratio or relative strength
- Differences in movement before fixation
- Changes in edge clarity or feathering
- Areas where reaction weakens or disappears

Lower strength does not mean lesser data. Sometimes dilution reveals structure that strength conceals.

Why This Program Comes Second

Once entry is understood, dilution becomes visible as a secondary control — not of color, but of behavior.

Without understanding entry, dilution adjustments are guesswork. With entry established, dilution reveals its role as a spatial and temporal modifier.



Experiment Title: _____

Section A — Experiment Identification

Field	Entry
Program Type	<input type="checkbox"/> Law of Entry <input type="checkbox"/> Dilution <input type="checkbox"/> Time-Series <input type="checkbox"/> Atmosphere <input type="checkbox"/> Application <input type="checkbox"/> Substrate <input type="checkbox"/> Failure <input type="checkbox"/> Edge <input type="checkbox"/> Repeatability <input type="checkbox"/> Open
Date	_____
Contributor / Class Code	_____

Small type note: Not all fields are required. Record what is known.

Section B — Reactive Chemistry

Field	Entry
Reactive Substance (chemical name)	_____
Solution Type	<input type="checkbox"/> Aqueous <input type="checkbox"/> Other
Dilution / Concentration	_____

Section C — Substrate & Surface Condition

Field	Entry
Substrate Type	<input type="checkbox"/> RSE Paper <input type="checkbox"/> Other
Paper Batch / Source (if known)	_____
Surface Condition	<input type="checkbox"/> Dry <input type="checkbox"/> Pre-wet <input type="checkbox"/> Other
Surface Preparation Notes	_____

Section D — Application & Entry Method

Field	Entry
Method of Application	<input type="checkbox"/> Brush <input type="checkbox"/> Mist <input type="checkbox"/> Cascade <input type="checkbox"/> Submersion <input type="checkbox"/> Other
Estimated Volume	<input type="checkbox"/> Drops <input type="checkbox"/> mL <input type="checkbox"/> Light <input type="checkbox"/> Heavy
Application Speed / Notes	_____

Reactive Patinas™ — RSE Program

Not everything needs to be explained. Some things only need to be observed — together.



Section E — Environment

Field	Entry
Ambient Temperature	_____ °C / °F
Ambient Humidity	_____ % / <input type="checkbox"/> Low <input type="checkbox"/> Med <input type="checkbox"/> High
Drying Condition	<input type="checkbox"/> Open Air <input type="checkbox"/> Boxed <input type="checkbox"/> Covered <input type="checkbox"/> Forced

Entry determines reaction. Everything above describes what was allowed to enter.

OBSERVATION & INTERPRETATION

(What happened, when, and how it was perceived)

This page privileges **language and attention**, not correctness.

Section F — Time & Change

Field	Entry
Time to First Visible Change	<input type="checkbox"/> Seconds <input type="checkbox"/> Minutes <input type="checkbox"/> Hours <input type="checkbox"/> Unknown
Total Observation Duration	_____

Section G — Visual Outcome (Descriptive, Not Evaluative)

Color Description (words, not codes):

Pattern / Behavior Observed:

- Bloom
- Migration
- Edge Darkening
- Collapse
- Uniform
- Other: _____

Uniformity:

- Even Uneven Localized

Section H — Unexpected or Partial Outcomes

No

Yes → Describe:

<p><i>Unexpected results are valid data.</i></p>
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Section I — Images (Uploaded Separately)

Field	Entry
Image Type	<input type="checkbox"/> Still <input type="checkbox"/> Time Series
Image Timing	<input type="checkbox"/> Immediate <input type="checkbox"/> Delayed <input type="checkbox"/> Multiple
Notes on Images	_____

Section J — Confidence & Uncertainty

Field	Entry
Confidence in Recorded Data	<input type="checkbox"/> High <input type="checkbox"/> Moderate <input type="checkbox"/> Low
Known Unknowns / Estimates	_____

Section K — Open Notes & Questions